

What's New in Store Visualizer 24.03?

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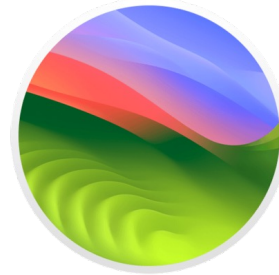
Director, Product Management

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Current system support



Windows 11

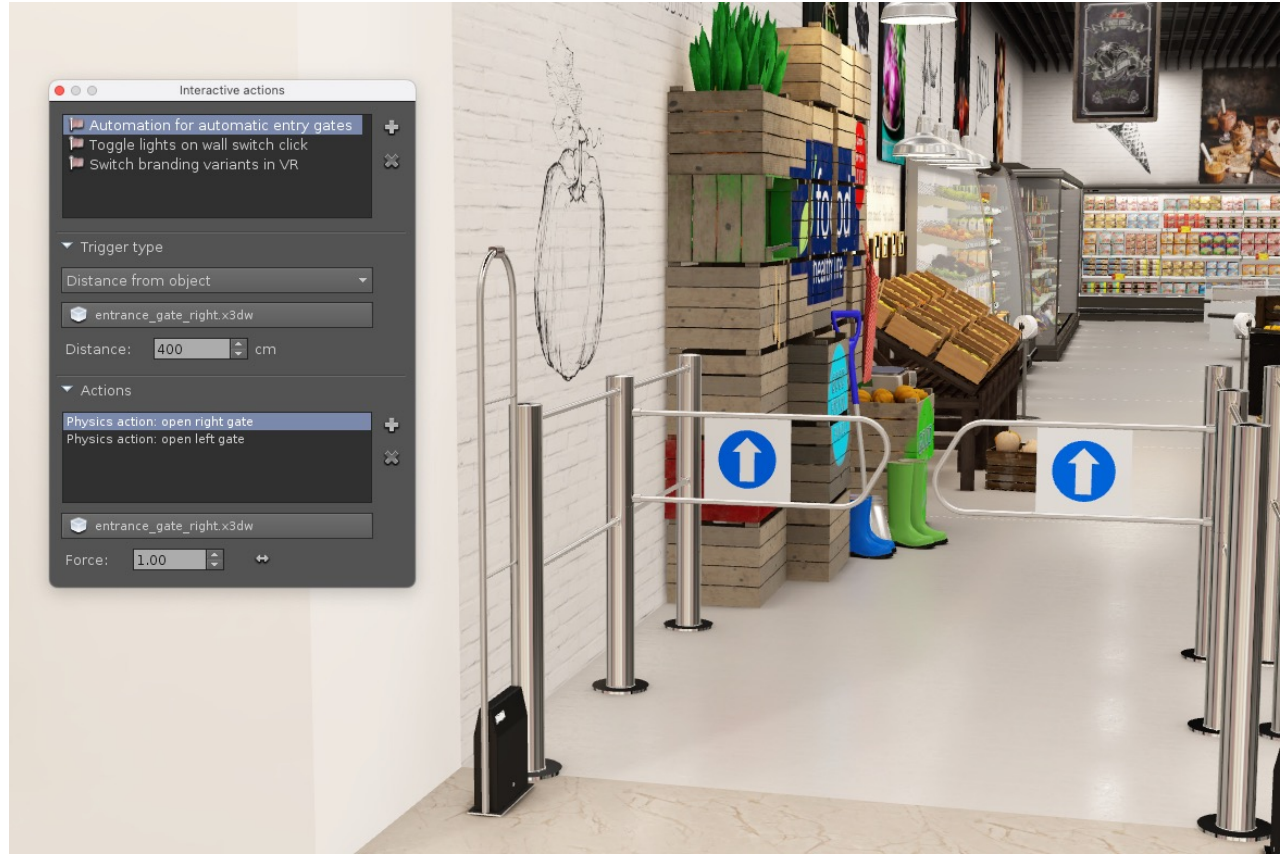


macOS Sonoma

Windows	Windows 10, Windows 11
macOS	11 (Big Sur), 12 (Monterey), 13 (Ventura), 14 Sonoma

Realistic interactions with animations

- Create interactive actions for an immersive virtual experience
 - Doors or gates that open when you approach
 - A wall switch to turn lights on/off



Greater performance on Apple Silicon

- Store Visualizer is now natively supports Apple Silicon processors (no longer running in emulation)
- Performance depends on project size and complexity; the more complex the project, the higher the performance gain
- Typical performance gains of 15%-35% over the Intel version



General Enhancements and Fixes

■ More realism

- The brightness of materials can now be adjusted
- Self illumination can now be added to any material, for effects like backlit objects
- Spring-type joints were added to physics, allowing the easy creation of automatic doors, self-closing doors on freezers, etc.

■ User Experience

- Movie scene events will now handle layer changes better
- Model light and shadow settings were moved from the material editor to the model browser





Thank you!