

What's New in Store Visualizer 23.07?

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Current system support



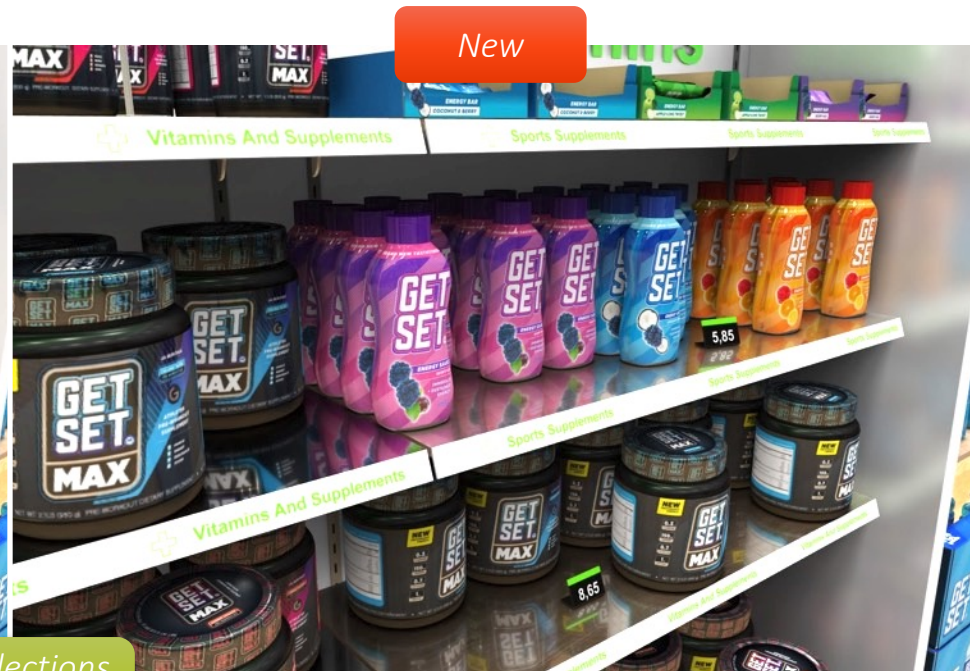
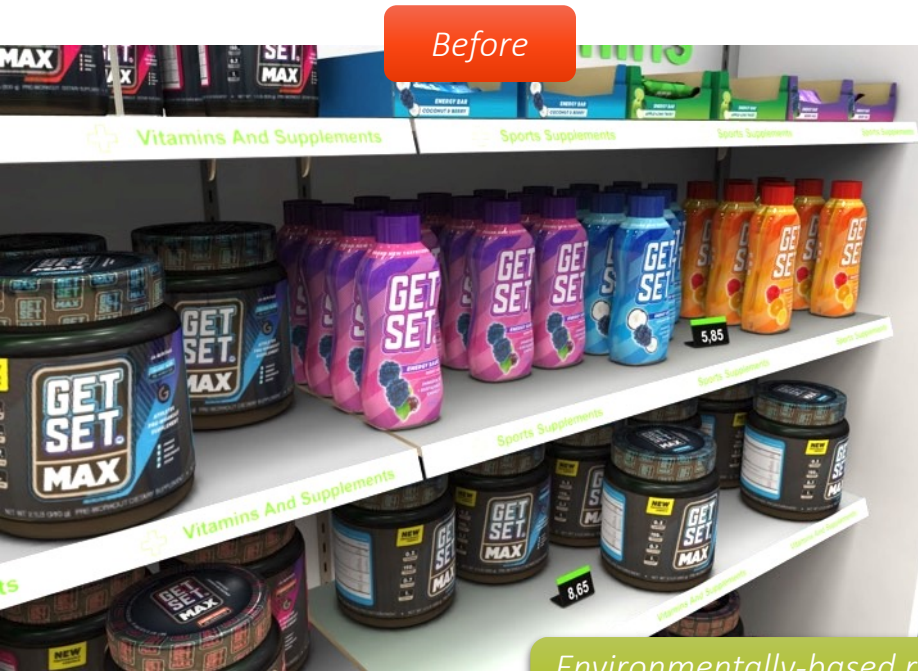
Windows 11



macOS Ventura

Windows	Windows 10, Windows 11
macOS	10.15 (Catalina), 11 (Big Sur), 12 (Monterey), 13 (Ventura)

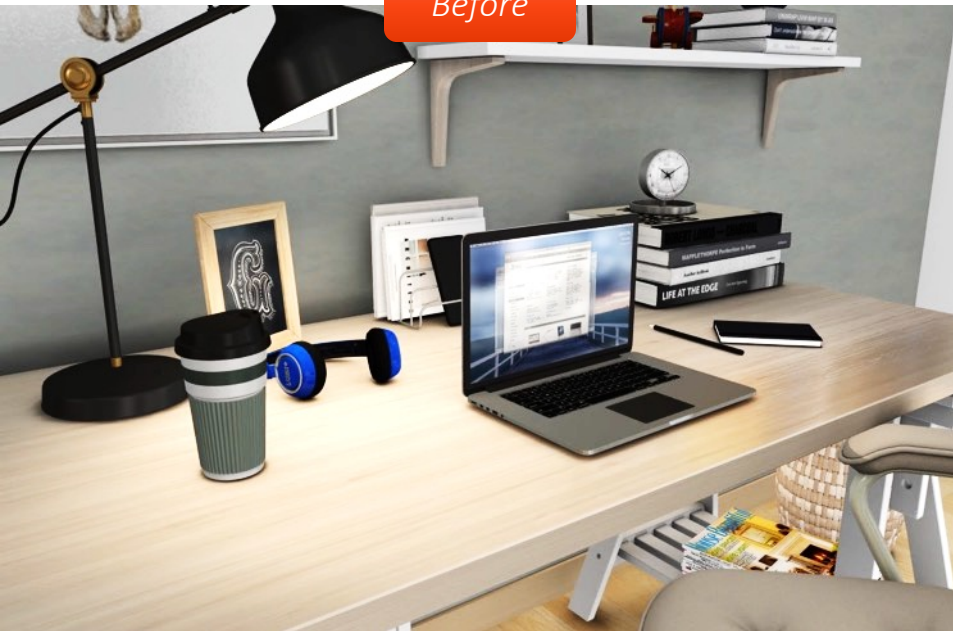
Dynamic Ray-traced Reflections



*Environmentally-based reflections
for even more realism*

Dynamic Ray-traced Reflections

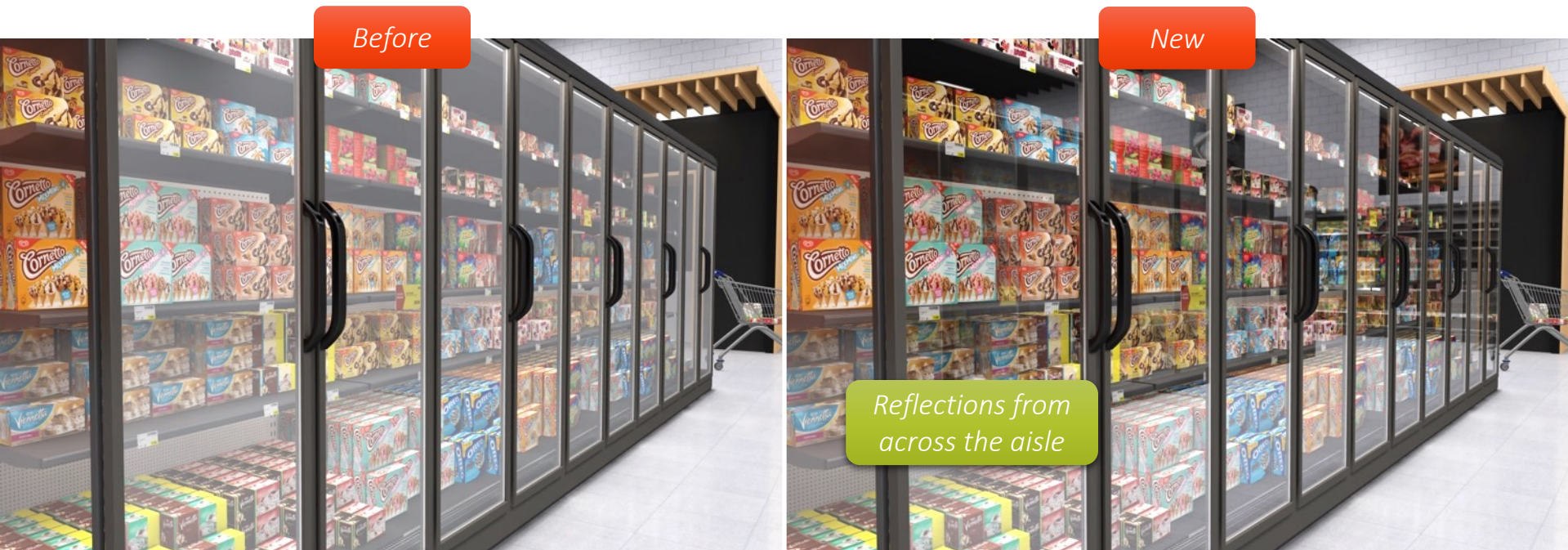
Before



New

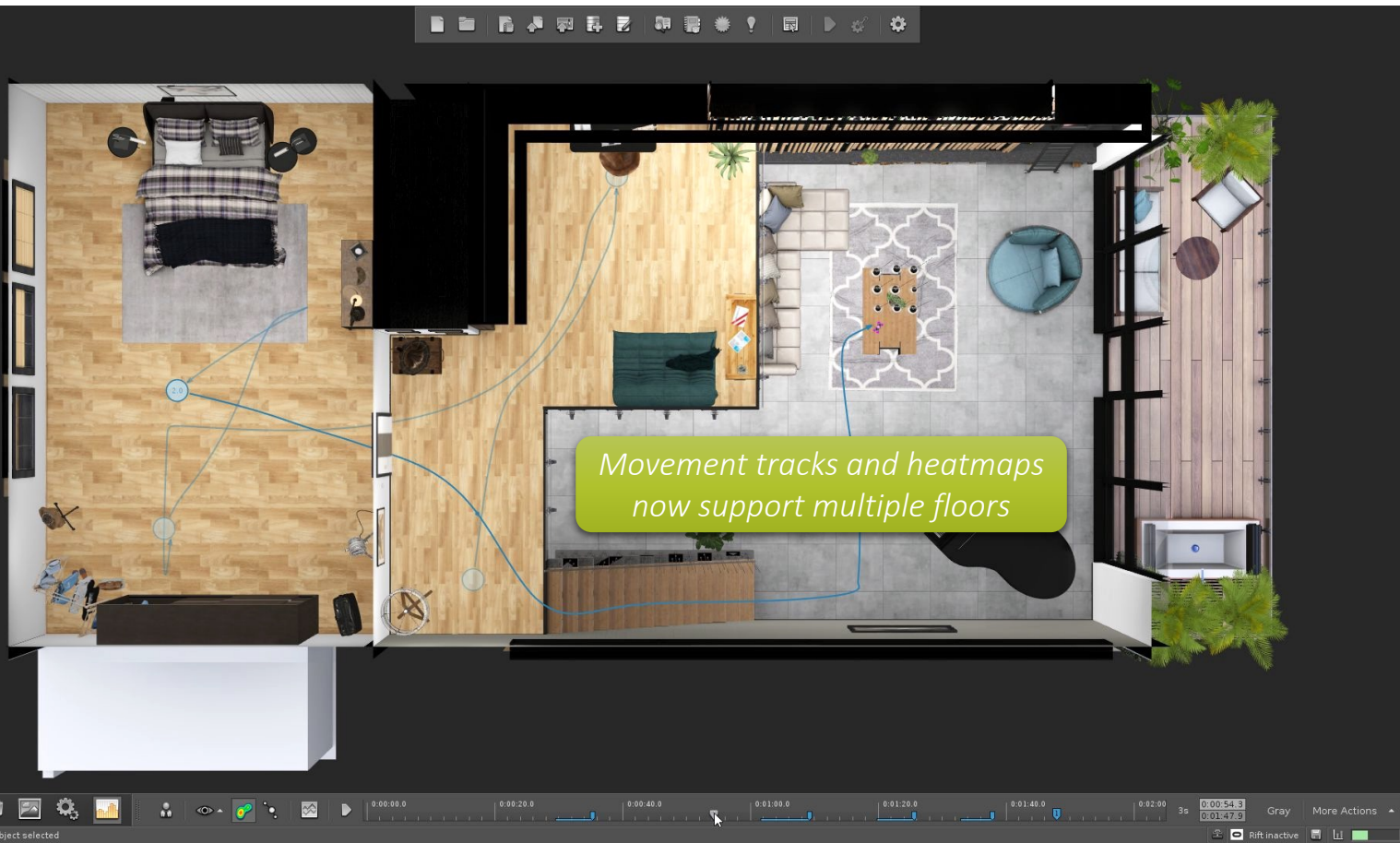


Dynamic Ray-traced Reflections



Consumer Insights

Store



Consumer Insights



*Replay all participant actions in real-time
(movement, view, product picking)*

Consumer Insights

- Action replay will automatically pick up products the participant interacted with
- The shopping cart now handles objects with physics joints better during a capture session
- Significant performance increase when importing xml datasets



General Enhancements and Fixes

■ Working with Projects

- Store Visualizer project files (vtp) can now be easily merged together

■ Using the Scenegraph

- Added a scenegraph filter for showing only objects belonging to the currently active layer
- Scenegraph select/unselect all, show/hide all and freeze/unfreeze all buttons now take the current filters into account



General Enhancements and Fixes

- **Using Layers**

- Deleting a layer will now properly delete all of its content too

- **Working with Models and Libraries**

- Copying a model now properly copies its physics data
- Models that are used or not used in libraries can now be easily selected through library tools
- Multiple libraries can now be selected and closed simultaneously





Thank you!