# What's New in Store Visualizer 23.03?

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#### Current system support





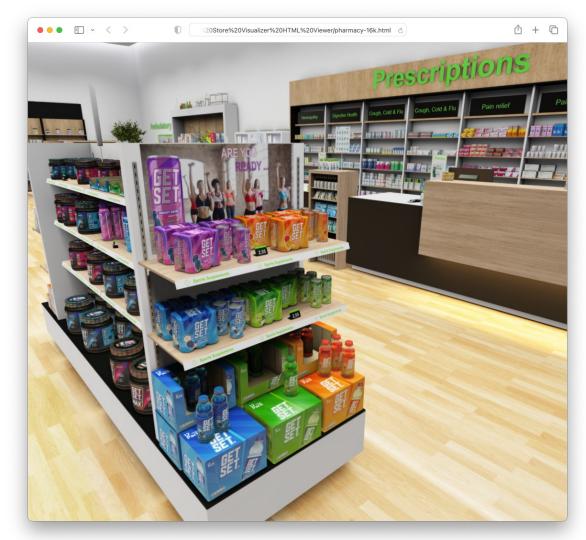
#### macOS Ventura

Windows	Windows 10, Windows 11
macOS	10.15 (Catalina), 11 (Big Sur), 12 (Monterey), 13 (Ventura)



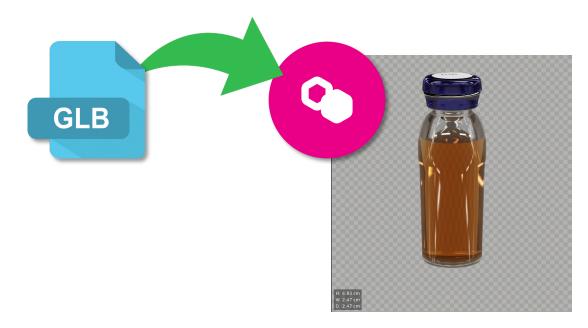
## **Easy Sharing**

- Export a virtual store or shelf set as a self-contained HTML file for easy sharing with others
- IT-friendly viewing in a standard web browser – no special software required!



## Support for gITF

- Import GLB files from Studio or other 3<sup>rd</sup> party 3D modeling products
- Support for both GLB and gITF





### **Additional Enhancements**

#### **Improved Quality and User Experience**

- "Automatic video memory optimizer" increases performance when hiding layers or switching variations
- Refractions now support larger 3D models
- Improved quality of reflections in legacy environments
- Improved rendering quality of normal and bump maps, reduces aliasing on embossing operations



## ESK0 🔂

# Thank you!