

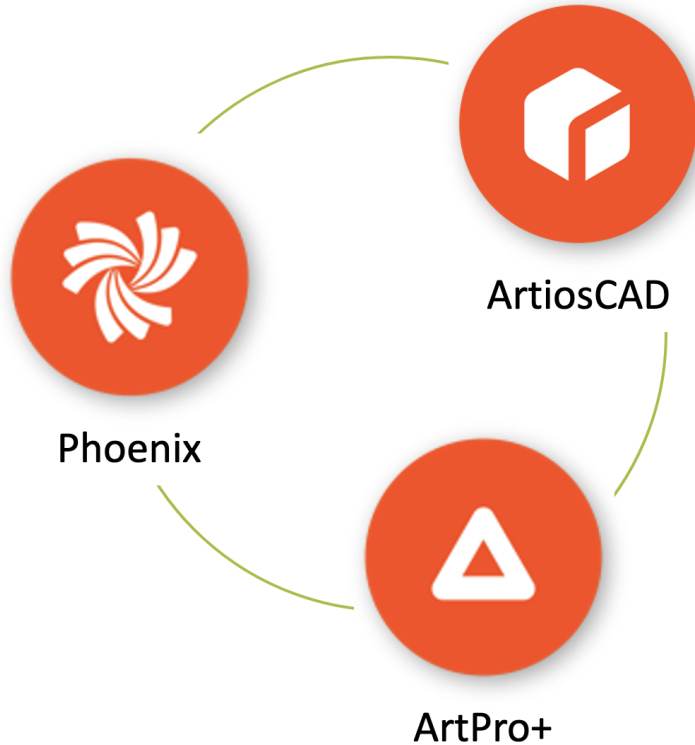
Phoenix 23.11

What's New

Shone Fix

November 2023

Continued integration into the Esko software suite

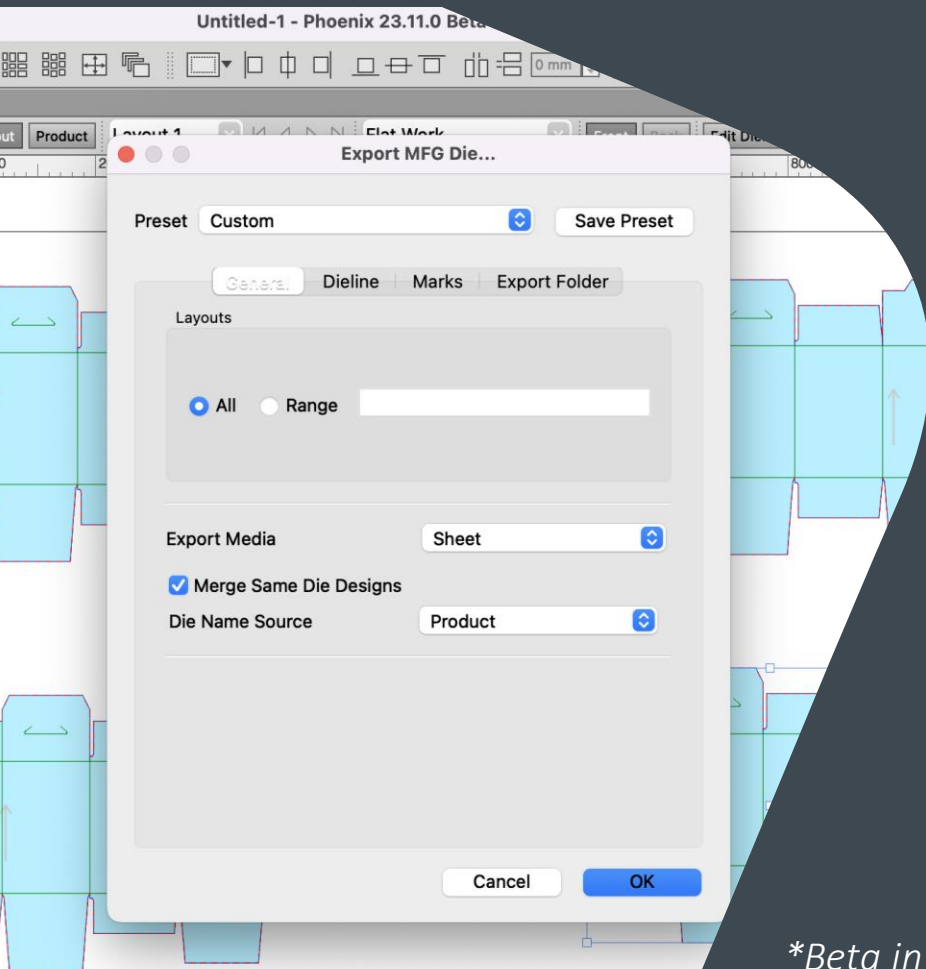


Integration & interoperability

Since the acquisition of Tilia Labs in August 2022, we have been diligently working to integrate Phoenix into the Esko SW eco system. Here are the most impactful examples of this:

- 1. Reading native ARD files and its embedded intelligence such as grain direction
- 2. Opening ArtPro+ directly from Phoenix for last minute one-up changes & automatic updates of the Phoenix layouts after editing in ArtPro+
- 3. JDF presets to seamlessly open Phoenix layouts in ArtPro+
- 4. In the 23.11 release we continue the integration with ArtiosCAD adding MFG native export directly from Phoenix

MFG export*



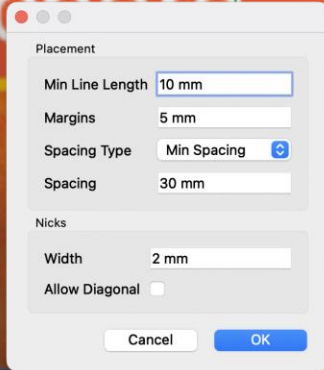
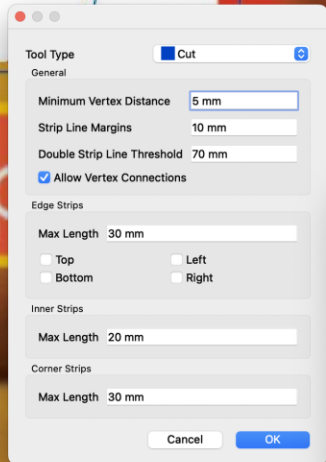
- Users can export a native MFG file directly from Phoenix for use in ArtiosCAD
- Separate from time savings (about 3 - 30 minutes per job) this feature eliminates the problem of dealing with duplicate files or the file conversion that was needed, opening the door to conversion issues and loss of intelligence. In addition, it will keep the integrity of the ArtiosCAD data intact by being able to stay in the native Esko Eco system!

*Beta in 23.11 – Release planned for 24.03

Improved Nicks & Strips

- Easier to add & remove nicks
- Automatic snapping of strip lines

* Nicks and Strips are needed to keep the cartons in position on the sheet passing out of the finishing process. Today the layout is exported from Phoenix as a CAD format and goes to another piece of CAD software for the nicks and strips to be applied. This will cut out the extra steps allowing the file to go straight from Phoenix to the Highcon digital finishing device.



Several bug fixes

- [\[PHX-2899\]](#) - MFG file not importing correctly
- [\[PHX-2906\]](#) - Imposition AI Profiles created by API can't disable Work and Turn/Tumble
- [\[PHX-2908\]](#) - Codabar barcode not resolving with keyword
- [\[PHX-2917\]](#) - Press doesn't move with manually reordered layouts
- [\[PHX-2918\]](#) - Import of MFG results in broken nick data
- [\[PHX-2920\]](#) - Multiple Shape Search erroneously creating extra products
- [\[PHX-2921\]](#) - Tiling report issues
- [\[PHX-2922\]](#) - Die Name Matching not working for more than one file
- [\[PHX-2932\]](#) - On fresh install all tooltypes colors are black (ie missing)
- [\[PHX-2933\]](#) - Settings break on upgrade from 23.07 to 23.11
- [\[PHX-2934\]](#) - Cannot open project, mark ID mismatch
- [\[PHX-2935\]](#) - Zcc export problems
- [\[PHX-2938\]](#) - Issue loading asset embedded files
- [\[PHX-2940\]](#) - Snapping issues
- [\[PHX-2946\]](#) - Layout dielines are not editable



Thank you